Bob Howard

AREAS OF EXPERTISE

Computer Graphics - Animation Interface Design Art Direction Audio/Video Production

PROFESSIONAL EXPERIENCE

2009-Present Windwalker Vienna, VA

Senior Technical Specialist – Art and Animation

Manage the development and approval of overall graphic look and feel.

Manage, implement, and direct the design and creation of interactive assets, including interfaces, buttons, color schemes, logo design and other graphic assets.

Provide coordination between programming and art production.

Provide insight and guidance on user experience, visual continuity, graphic production issues and audio/video production.

Bethesda, MD

Provide guidance and assistance to other graphic artist team members.

HUD – Asset Management,

Even Start, 101 for Local Program Directors,

Amtrak - First Line - Security Awareness,

US Census – Data Stewardship,

US Army ACSAP – MyPrime – Substance Abuse Prevention, Strong Choices

EPA Tribal Radiation Education

2005-2007 Brainbox Productions 3D Animator

Silver Spring, MD

 - 3D Generalist, responsible for all 3D modeling, lighting, animating and compositing tasks for broadcast television shows, Discovery, TLC, HGTV, The History Channel, ect.

1995-Present Bob Howard Computer Graphics

Founder / Creative Director

- 3D animation/special effects for over 30 local, regional and national broadcast television spots.
- Video Editorial on more than 30 broadcast commercials
- Winner of 4 Telly Awards and 3 Addy Awards

3D animation for network television shows, including *Vital Scan* for Discovery Channel, *Small Space-Big Style* for HGTV and *The History of DARPA* for the History Channel.

1990-1995 Cap Disc

Washington, DC

Senior Artist/Creative Director/Art Director

- Design for video games and educational titles
- Directed and trained staff of 10 artists.

1984-1990 Online Computer Systems

Germantown, MD

Senior Artist

- Created art for interactive video disc systems.

EDUCATION

University of Maryland 1975 - 1976 Montgomery College 1973 - 1975